

Tasks:

- **(30 points)** Make a Generic **BinaryHeap** (the generic will need to extend Comparable) as discussed in class
 - Make sure the user is able to specify (somehow) that they want a “min-heap” or a “max-heap”
 - At a minimum, define a **push**, **pop**, and **size** method.
 - Two constructors: one that creates an empty heap, one that takes a Java *Collection* (look it up) of pre-existing values.
 - **(10 points)** Style, docstrings, good variable names, etc.
 - **(10 points)** Make some kind of simple test program that thoroughly tests all your BinaryHeap functionality.
- **(20 points)** Make a **WordCounter** class that:
 - reads all words from an arbitrary text file (I’d make it a large one). It should only consider alphabetic characters (A – Z and a – z) and should not consider case.
 - I would suggest storing these in a HashMap (Strings => Integers) where the Integer is the number of times that word occurs in the file.
 - **(15 points)** *Without* using the BinaryHeap, find the top n words in the file. Calculate and output the time taken in seconds (I used System.currentTimeMillis for this).
 - **(15 points)** Now use the BinaryHeap to do the same thing (you’ll like need to define a “Pair” class [Word + Count]). Also output the time – this should be significantly less than the “brute-force” version.
- **(15 points)** Make your BinaryHeap class capable of modifying a array of Comparables (I’d suggest giving some static functions for this purpose) and that *doesn’t* copy them to your internal format.